



2023-2024 MINNESOTA STATE HIGH SCHOOL LEAGUE

Throw In, Shot Clock - Frontcourt, Backcourt Situations

Inbounds Spot & Shot Clock Time (w/Rule References) 12/15/2023

Frontcourt Situations & Mechanics

- **Def Foul in frontcourt** – OOB at one of the 4 spots nearest the foul, [Rule 7.5.3a](#), reset to 20 or the time remaining, whichever is greater [MN 20 or greater #1](#)
- **Kicked Ball (by the defense) in frontcourt** – OOB at one of the 4 spots nearest the kicked ball, [Rule 7.5.3a](#), reset to 20 or the time remaining, whichever is greater [MN 20 or greater #2](#)
- **Ball batted out of bounds by Defense** – nearest spot, [Rule 7.5.2](#), no reset, [MN no reset #1](#)
- **Shot that hits the rim**
 - Off rebound – reset to 20 (including when the shot clock is above 20), [MN reset 20 #1](#)
 - Def rebound – reset to 35, [MN full reset #2](#)
- **Shot that DOES NOT hit the rim** - Off rebound – no reset, [MN no reset](#)
 - Def rebound – reset to 35, [MN full reset #2](#)
- **Time Out** – OOB at the nearest of the 4 spots, [Rule 7.5.3a](#), no reset, [MN no reset #3](#)
- **Held Ball**
 - To Off – OOB at one of the 4 spots nearest the held ball, [Rule 7.5.3a](#), no reset, [MN no reset #4](#)
 - To Def – nearest spot, [Rule 7.5.3b](#), reset to 35, [MN full reset #5](#)
- **Offensive Violation (traveling, 3 secs, etc.)** – nearest spot, [Rule 7.5.3b](#), reset to 35, [MN full reset #7](#)
- **Offensive Foul** – nearest spot, [Rule 7.5.3b](#), reset to 35, [MN full reset #3](#)
- **Steal** – Reset to 35, [MN full reset #2](#)

Backcourt Situations & Mechanics (including 10 second backcourt time)

- **Def Foul in backcourt** – nearest spot, [Rule 7.5.3b](#), reset to 35, [MN full reset #3](#), new 10 [Rule 9.8](#)
- **Kicked Ball (by the defense) in backcourt** – nearest spot, [7.5.3b](#), reset to 35 [MN full reset #8](#), new 10 [Rule 9.8](#)
- **Ball batted OOB by Def** – nearest spot, [Rule 7.5.3b](#), no reset, [MN no reset #1](#), new 10 [Case Play 9.8 Situation C](#)
- **Timeout in the backcourt** – nearest spot [Rule 7.5.3b](#), no reset [MN no reset #3](#), new 10 [Case Play 9.8 Situation C](#)
- **Held ball in the back court** –
 - to Offense – Nearest spot, [Rule 7.5.3b](#), no reset [MN no reset #4](#), new 10
 - to Defense – OOB at one of the 4 spots nearest the held ball, [Rule 7.5.3a](#), reset to 20, [Rule](#)
- **Backcourt violation (traveling, 10 seconds, etc.)** – to defensive team in their front court – OOB at one of the 4 spots nearest the violation. [New Case Play 9.8 situation A](#), [7.5.3a](#), reset to 20 [MN reset to 20 #6](#)
- **Offensive Foul** – OOB at one of the 4 spots nearest the foul, [Rule 7.5.3a](#), reset to 20, [Rule](#)
- **Ball out of bounds by the Offense** – nearest spot, [Rule 7.5.2](#), reset to 20, [MN reset to 20 #6](#)
- **Steal** – Reset to 35, [MN full reset #2](#)